

Call for Commissioning Editor

Application deadline - Friday 8th January 2021

Would you like to be the Commissioning Editor of *IET Quantum Communication*?

The IET is looking to recruit a new Commissioning Editor for *IET Quantum Communication*.

IET QTC is a fully Open Access, high-quality journal that is the dedicated platform for publishing novel research and original survey articles in quantum communication.

The full scope of the journal can be found [here](#), but a selection of research areas include: quantum communication, quantum wireless communication, quantum cryptography, quantum computing, quantum internet, quantum imaging systems, quantum simulation, quantum signal processing and many more.

We are seeking a new Commissioning Editor who is an outstanding academic researcher in quantum communication and who has the passion to drive the journal forward.

The successful candidate is responsible for securing high quality content for the journal and for promoting IET QTC at events throughout the year. You will work with the Editors in Chief and the Managing Editor to identify strategies to enhance the quality and reputation of the Journal.

Remuneration is available for the role, along with resources and reporting to reflect on the performance of the Journal and inform future strategy and direction. We would like the postholder to be in place for 12 months, ideally between January 2021 and January 2022.

Interested in applying? Here are the skills and attributes we would be looking for in a successful applicant:

- Someone who is active in the community with strong personal networks
- Confidence to engage with authors and researchers to solicit the highest quality submissions
- Someone who will act as spokesperson for IET QTC in public forums, meetings, and conferences

Submitting your Application

If you would like to apply for the position of Commissioning Editor, please forward your CV and a cover letter to the Managing Editor, Sophie Robinson at sophierobinson@theiet.org by Friday 8th January 2021.